



FOR IMMEDIATE RELEASE:

Flashing Lights to Release in Early Access on 18th May 2018

Banbury, Oxfordshire – 22nd February 2018

Flashing Lights, the police, firefighter and EMS simulator, will launch in Early Access for PC and Mac on 18th May 2018. Accompanying this announcement is a [brand new trailer](#).

Flashing Lights is a single player and multiplayer emergency services simulator focusing on police, firefighters and emergency medical services. Enrolling with one of three departments, players will take on unique missions and rewards in an open world. Players will engage in desperate car chases, diagnose life-threatening injuries, and put out lethal fires. Each department has its own vehicles, equipment and abilities for players to take control of.

Players will team up with friends online and divide their team between the three emergency services at will. They'll race around the open world in various vehicles, to where they are needed, working together to help civilians in accidents or catch a fleeing criminal.

An all new developer diary video, giving players an exciting behind the scenes insight, will be available very soon.

To stay up to date, we encourage players to add [Flashing Lights](#) to their Steam wishlist, or to follow us on [Facebook](#) and [Twitter](#). Players can also find out more about the game via the [Flashing Lights website](#).

Flashing Lights Alpha

Players will have the chance to play Flashing Lights early, via the upcoming Closed Alpha. To be in with a chance of participating, players should [sign up here](#). More news on the Alpha will be available soon.

Press Copies

To request a press copy for Flashing Lights, please do so via [Keymailer](#) or directly email jamesc@excalibur-games.com and ask for a code.

All Links

Release Date Announcement Trailer: <https://www.youtube.com/watch?v=MoadMscx2Ac>

Alpha sign up form: www.flashinglightsgame.com

Flashing Lights on Steam: http://store.steampowered.com/app/605740/Flashing_Lights_Police_Fire_EMS/

Flashing Lights Website: www.flashinglightsgame.com

Flashing Lights on Facebook: https://www.facebook.com/flashinglightsgame/?ref=br_tf



Flashing Lights on Twitter: <https://twitter.com/FLSimulatorGame>

Flashing Lights on Keymailer: <https://www.keymailer.co/g/games/47814>

Contact

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About the Developer - Nils Jakrins' Team

Flashing Lights is Nils' debut game, and is inspired directly by his own passions. Having wanted to play an open world multiplayer emergency simulator with friends, Nils took the idea into his own hands and began working on Flashing Lights in his spare time. Now, having been signed on by Excalibur Games, Nils is working full time to release Flashing Lights in Early Access on 18th May 2018, as part of a team.

About Excalibur

Excalibur Games is the publishing arm of parent company Contact Sales Ltd, which was founded in 1997. Excalibur Games has moved forward to release its own original products, in addition to widely recognised licensed titles.

European Ship Simulator, World Ship Simulator, Better Late Than DEAD and Counter Terrorism Unit have all been published digitally on Steam, and physically for retailers.

Excalibur has worldwide Microsoft™ Xbox One, Sony™ Playstation 4 and Nintendo™ Switch publisher status. Excalibur will also continue to license high-end simulation franchises such as Euro Truck Simulator and American Truck Simulator, from highly acclaimed developer SCS Software.

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